

EXILE

Character _____
Class _____
Race _____
Origin _____

Player _____
Alignment _____
Level _____
Deity _____

Ability Scores

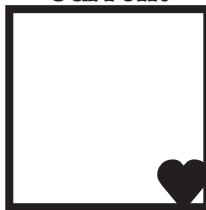
STR		
DEX		
CON		
INT		
WIS		
CHA		

score | mod

Hit Points



Current



Armor

Armor Class = 10+



armor | shield | mod | misc | misc

		dex		
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Saving Throws

Fort		con	
Ref		dex	
Will		wis	

total | base | mod | misc



Attack Rolls

Mel		str	
Ran		dex	
Gra		str	

total | base | mod | misc



Weapons

	bonus	dmg	crit

Skills

Appraise
Balance
Bluff
Climb
Concentration
Craft (_____)
Craft (_____)
Decipher Script
Diplomacy
Disable Device
Disguise
Escape Artist
Forgery
Gather Information
Handle Animal
Heal
Hide
Intimidate
Jump
Knowledge (_____)
Knowledge (_____)
Knowledge (_____)
Listen
Move Silently
Open Lock
Perform (_____)
Perform (_____)
Profession (_____)
Ride
Search
Sense Motive
Sleight of Hand
Spellcraft
Spot
Survival
Swim
Tumble
Use Magic Device
Use Rope

total | mod | ranks | misc | misc

	int			
	dex			
	cha			
	str			
	con			
	int			
	int			
	int			
	cha			
	int			
	cha			
	dex			
	int			
	cha			
	wis			
	dex			
	cha			
	str			
	int			
	cha			
	int			
	wis			
	dex			
	cha			
	dex			
	int			
	wis			
	str			
	dex			
	cha			
	dex			

Experience

current	to next level
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Money + Gems

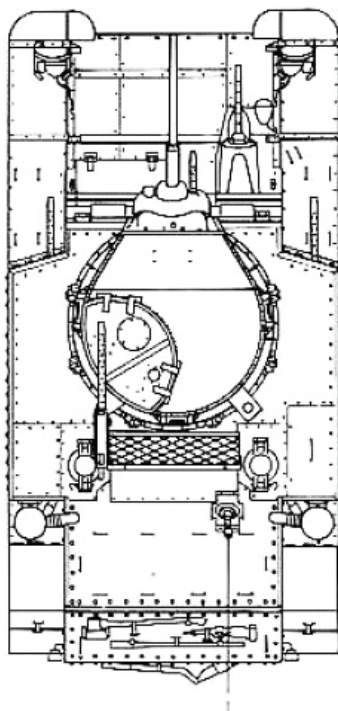
Notes

Spells + Feats

[illegible][illegible][illegible]

[illegible]

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=5+

armor | shield | mod | misc

=5+



=5+

armor | shield | mod | misc

=5+




=5+

armor | shield | mod | misc

=5+



150



100

100

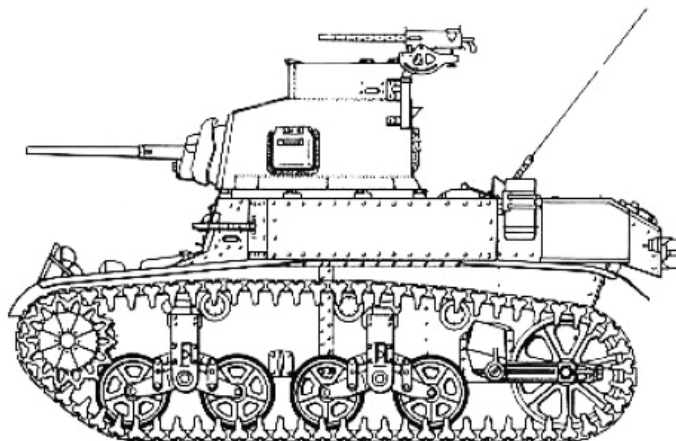


Primary



Secondary

Special



Equipment

[illegible]